



The Matrix Code Equivalence Problem and Applications

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Contemporary algebraic and geometric techniques in coding theory and cryptography
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Matrix Code Equivalence (MCE)

The Matrix Code Equivalence Problem

Matrix code \mathcal{C} : a subspace of $\mathcal{M}_{m \times n}(\mathbb{F}_q)$ of dimension k endowed with **rank metric**

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Known: Any isometry $\mu : \mathcal{C} \rightarrow \mathcal{D}$ can be written, for some $\mathbf{A} \in \text{GL}_m(q)$, $\mathbf{B} \in \text{GL}_n(q)$, as

$$\mathbf{C} \mapsto \mathbf{ACB} \in \mathcal{D}$$

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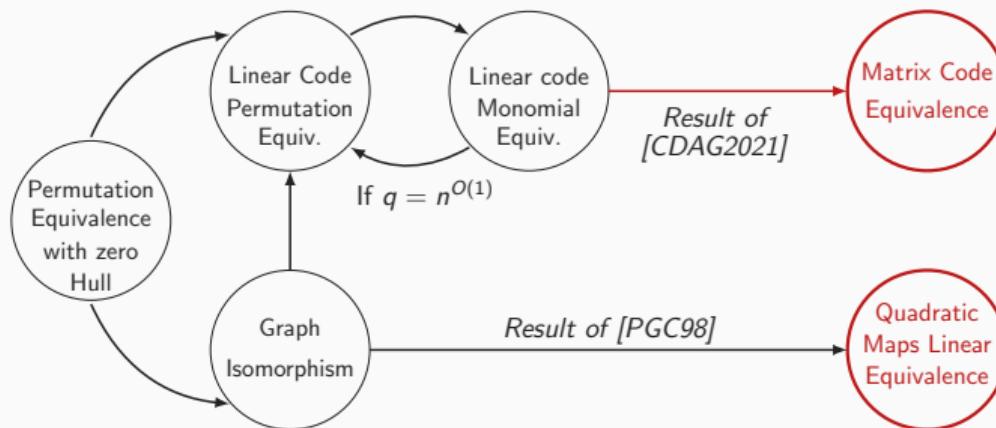
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What is QMLE?

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$$p_s(x_1, \dots, x_N) = \sum \gamma_{ij}^{(s)} x_i x_j + \sum \beta_i^{(s)} x_i + \alpha^{(s)}, \quad \alpha^{(s)}, \beta_i^{(s)}, \gamma_{ij}^{(s)} \in \mathbb{F}_q$$

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Quadratic Maps Linear Equivalence (QMLE) problem

QMLE($N, k, \mathcal{F}, \mathcal{P}$):

Input: Two k -tuples of quadratic maps

$$\mathcal{F} = (f_1, f_2, \dots, f_k), \quad \mathcal{P} = (p_1, p_2, \dots, p_k) \in \mathbb{F}_q[x_1, \dots, x_N]^k$$

Question: Find – if any – $\mathbf{S} \in \mathrm{GL}_N(q)$, $\mathbf{T} \in \mathrm{GL}_k(q)$ such that

$$\mathcal{P}(\mathbf{x}) = \mathcal{F}(\mathbf{xS}) \cdot \mathbf{T}$$

$$p_s = \sum \gamma_{ij}^{(s)} x_i x_j = (x_1, \dots, x_N) \underbrace{\begin{pmatrix} \gamma_{11} & \dots & \frac{\gamma_{1N}}{2} \\ \vdots & \ddots & \vdots \\ \frac{\gamma_{N1}}{2} & \dots & \gamma_{NN} \end{pmatrix}}_{\mathbf{P}^{(s)} \in \mathcal{M}_{N \times N}(\mathbb{F}_q)} \begin{pmatrix} x_1 \\ \vdots \\ x_N \end{pmatrix}$$

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so QMLE can be rewritten in matrix form

$$\sum_{1 \leq r \leq k} \tilde{t}_{rs} \mathbf{P}^{(r)} = \mathbf{S} \mathbf{F}^{(s)} \mathbf{S}^\top, \quad \forall s, 1 \leq s \leq k,$$

where \tilde{t}_{ij} are entries of \mathbf{T}^{-1}

- ▶ reduction: an MCE instance $(k, n, m, \mathcal{C}, \mathcal{D})$ results in a QMLE instance $(m + n, k, \mathcal{F}, \mathcal{P})$ with

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- ▶ solving the instance using a birthday-based algorithm $\mathcal{O}^*(q^{2/3(m+n)})$ [Bouillaguet, Fouque & Véber, 2013]

Birthday-based algorithm

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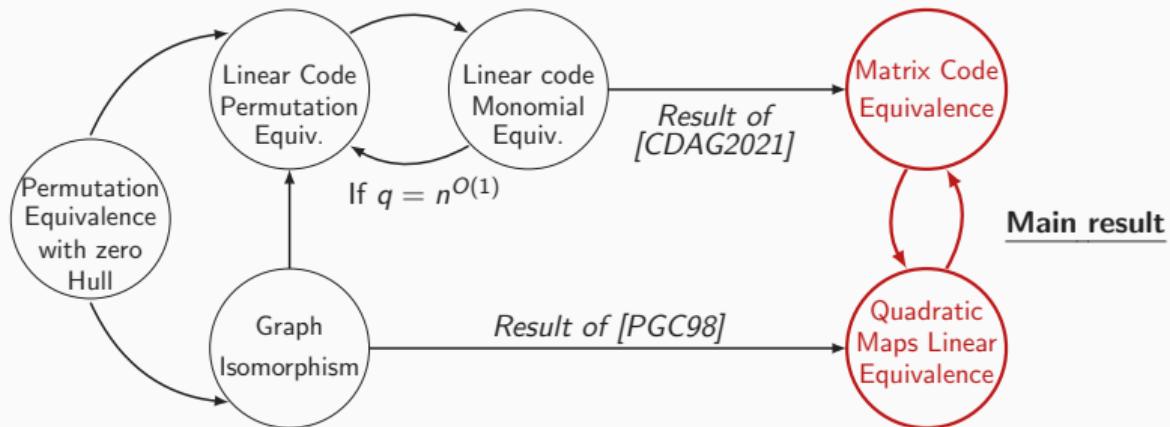
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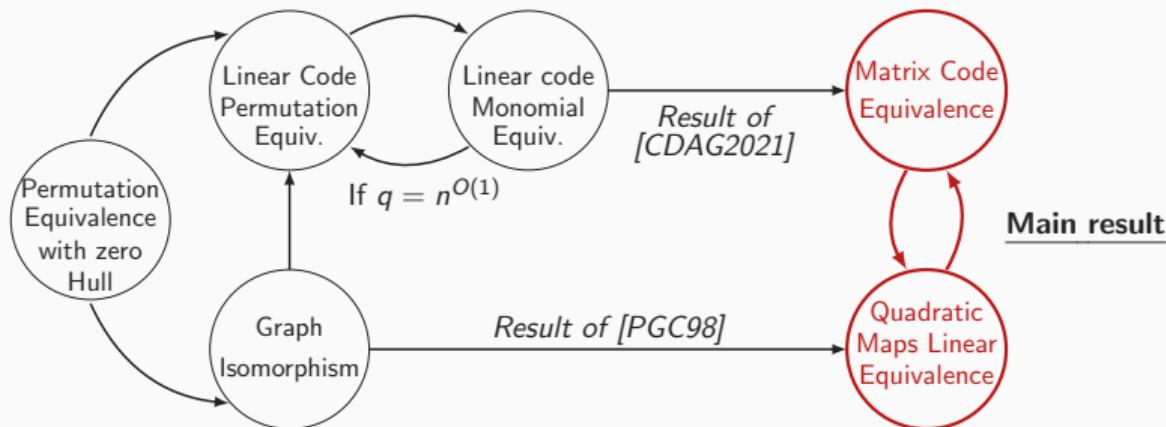
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- ▶ Optimal complexity when $\sqrt{\kappa} = q^{1/3(m+n)}$.



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- ▶ Gives **improved upper bound** to complexity of solving MCE (w.l.o.g. assume $m \leq n$)
 - solvable in $\mathcal{O}^*(q^{2/3(m+n)})$ time, when $k \leq n+m$ can be improved to $\mathcal{O}^*(q^m)$

Matrix code equivalence: a cryptographic group action?

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- ▶ **one-way**: our analysis show that MCE is **hard**.

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► **Digital Signature via Fiat-Shamir transform**

- F-S is a common strategy for PQ signatures
 - Dilithium, MQDSS, Picnic in NIST competition
- From cryptographic group actions
 - Patarin's signature, LESS-FM, CSIDH, SeaSign ...

Zero-Knowledge Interactive Proof of knowledge from group actions

Let g be an element s.t. $x_1 = g \cdot x_0$.

Given x_0, x_1 , the prover \mathcal{P} wants to prove to the verifier \mathcal{V} knowledge of g without revealing any information about it

x_0

 g

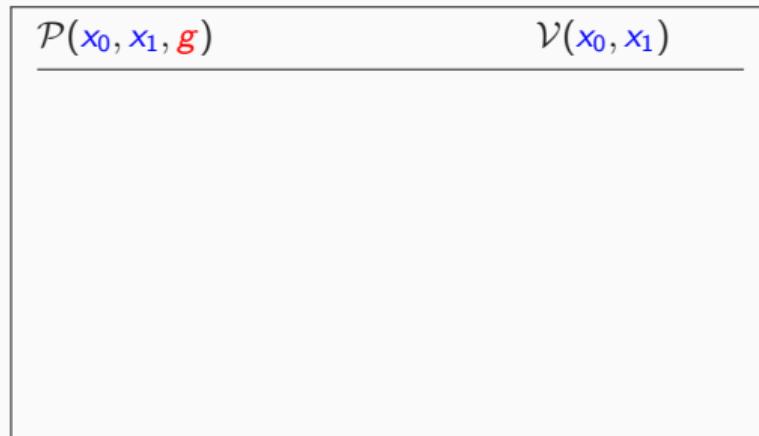
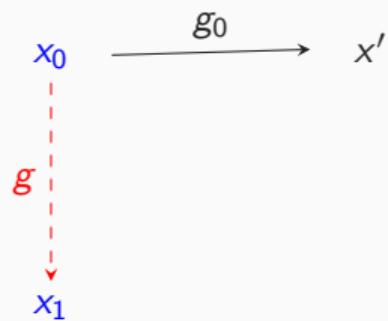
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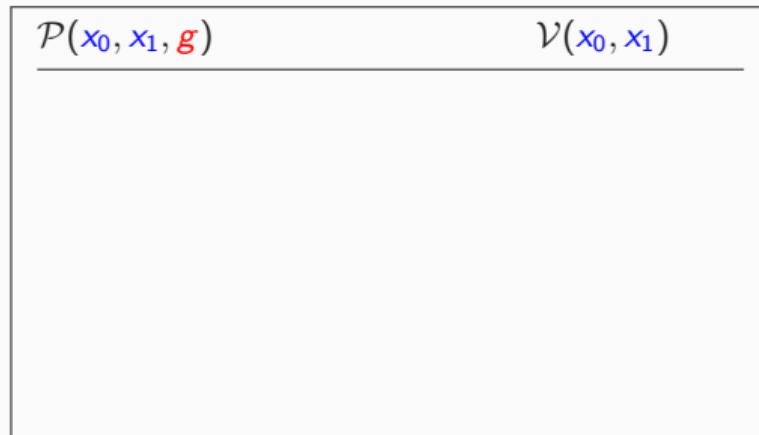
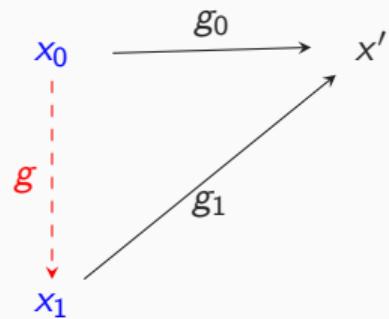
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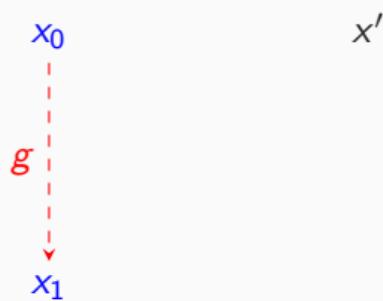
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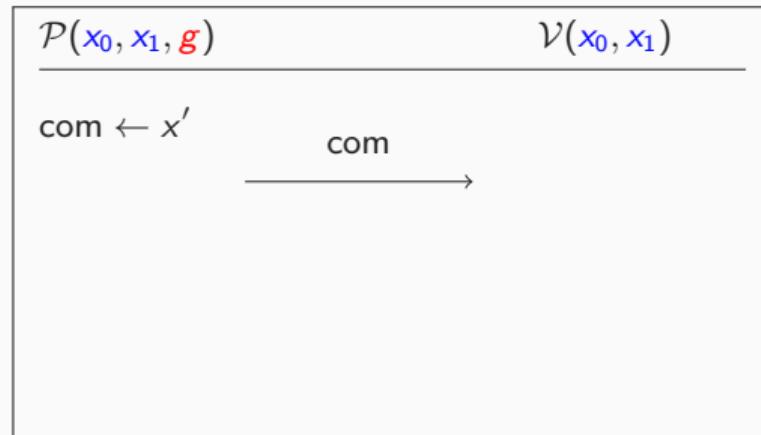
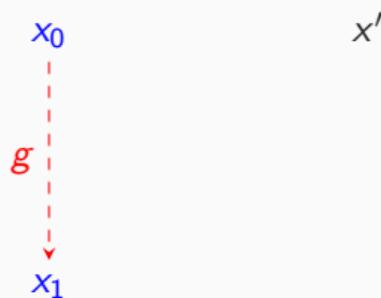


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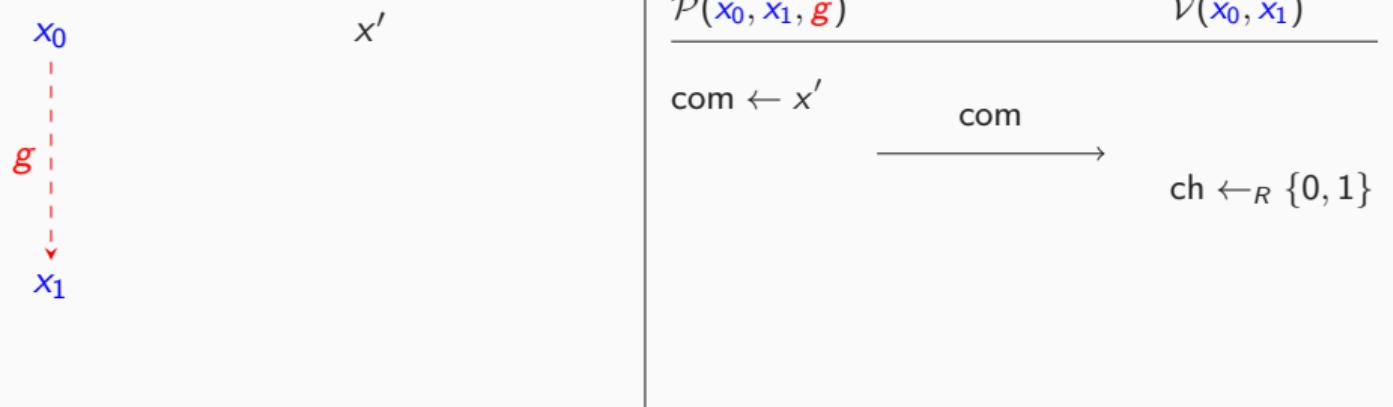
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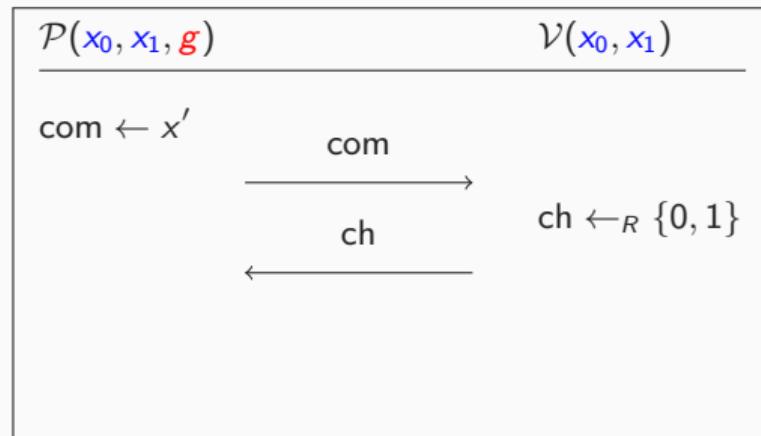
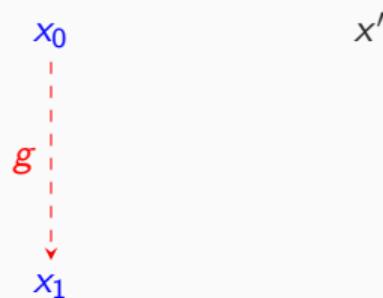
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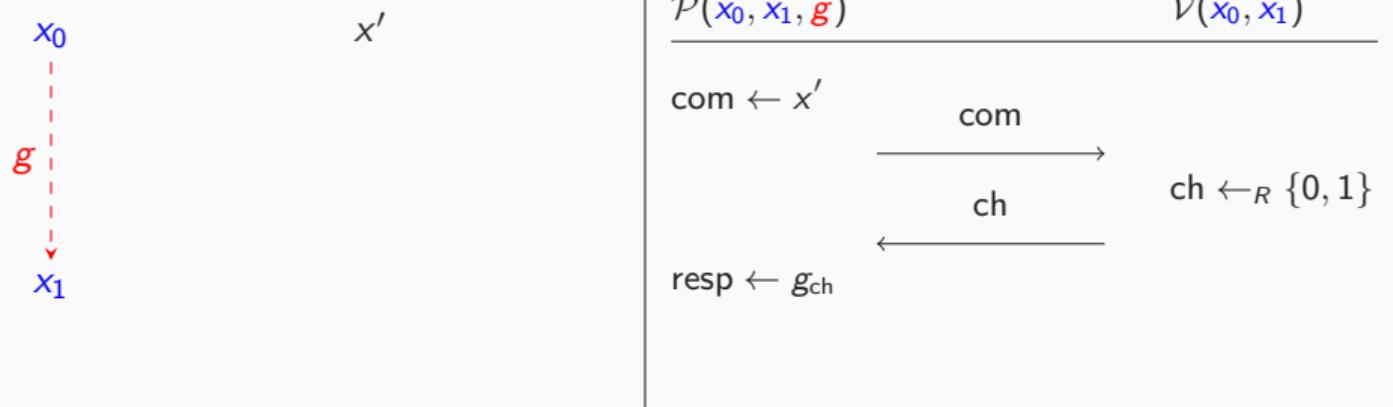
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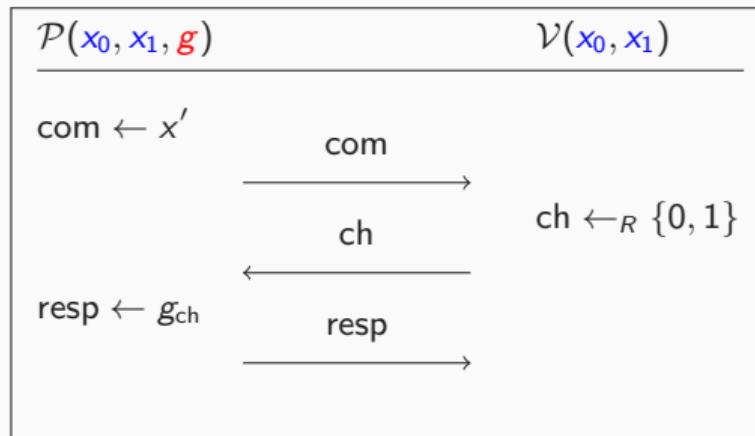
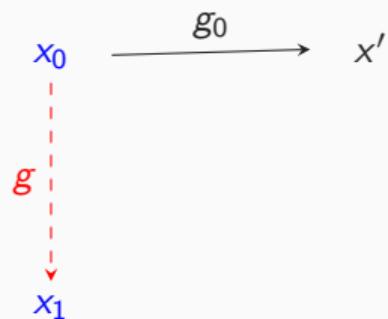
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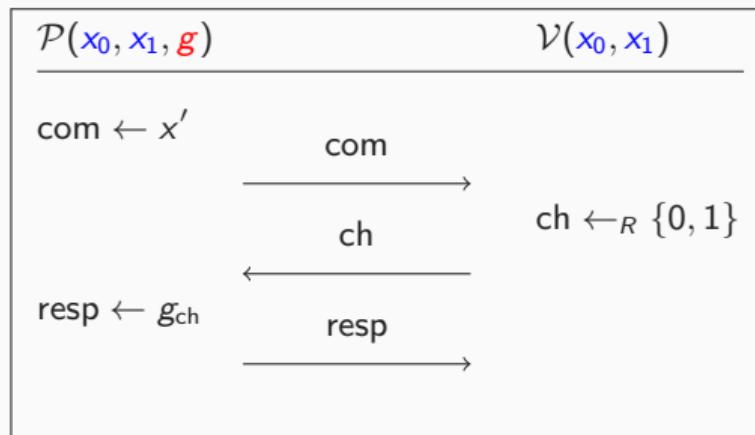
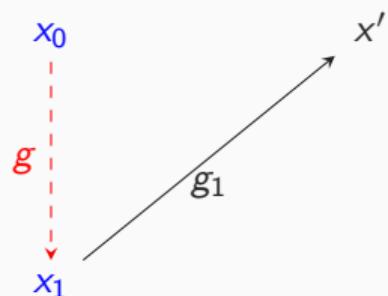
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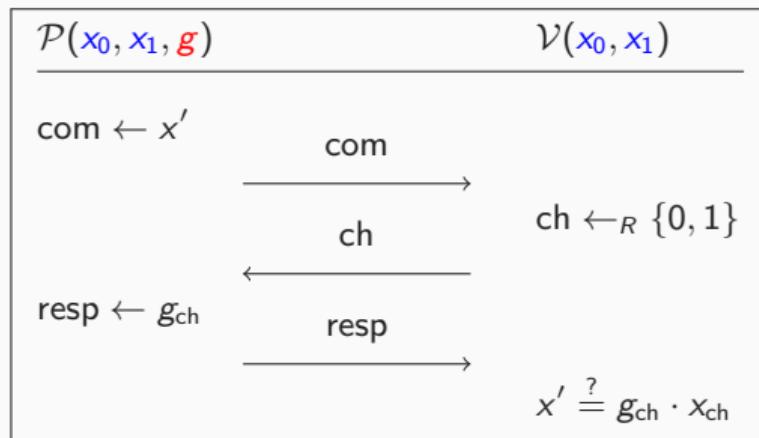
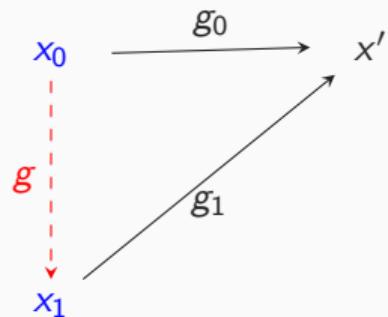
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- (4) (mathematically very interesting part of coding theory!)